

Steps to play...

The STATUE GAME Introducing Advanced Emotion Vocabulary

Do before-

Play The Statues Game-Embodying Core Emotion Vocabulary with your class first, so that your students are 1) familiar with the rules of the game and 2) oriented to the core emotion words used on the Emotion Mapping Tool. Then use this game to introduce more advanced emotion vocabulary.

Timing

3-4 minutes to set up and model the game.

2-3 minutes to play the game *for each advanced emotion word*.

Space- enough for each child to move and pose

Additional supports

Prep and planning Guide

Describing Tool for Facial and Physical Expression (*find specific language to describe kids choices*)

Emotion Mapping Tool (*visual aid to help relate advanced words to familiar core emotion words*)

1. REVIEW THE GAME:

Sample Script (1 minute)

- We are going to play the “Emotion Statues” game again!
- What is a statue again? Show me with your body! Remember that statues stay in one spot, keep their balance and stay very quiet. Good Job! Relax your body.
- What is an emotion again? That’s right! An emotion is the same as a feeling.
- Today, we’re going to make statues to show some new, advanced emotion words.

2. MODEL THE GAME: Embody an emotion word using the steps that the children will follow in the game

Sample Script (1-2 minutes)

- CONTEXT- These emotion words might be new to you, so I’ll give you an idea of when you might feel that way- Maybe our first new emotion word is thrilled! If you won a game for the very first time you might feel thrilled!
- We will all use our face, body and voice to SAY & SHOW thrilled. I feel thrilled!
- We will FREEZE into a thrilled emotion statue.
- I will DESCRIBE all of the many wonderful ways that you are using your body to show thrilled. You might be making the same statue as someone else or you might have your own idea. I might also ASK you when you have felt that way!
- Then we’ll RESET. We’ll shake that feeling off and relax our bodies so we’re ready for the next word.

3. PLAY THE GAME: Follow the steps for each advanced emotion word you want to introduce today.

Sample Script (2-3 minutes for each word)

- CONTEXT “Our first emotion word is _____. When _____, you might feel _____.”
- SAY & SHOW ““Let’s use our bodies to show and voices to show the word _____! I feel _____!”
- FREEZE “Freeze into an emotion statue that shows _____!”
- DESCRIBE & ASK “Wow! I see so many different, wonderful ways to show _____! When have YOU felt _____?” (*Enthusiastically describe a variety of choices using specific, detailed and non-judgemental language. Use the describing tool for support!*)

4. RELEASE/ RESET Choose a consistent way to help your students release and reset between every word

Reset Options (10-20 seconds after every emotion word)

- Relax your body
- Take a deep breath
- Wipe it away
- Shake it out
- Wiggle it away